Some relevant links for C64U owners

Hardware for C64

- *This is moved to its own page*

Software for C64

Games

- Publisher of new C64 games & sale. Also some hardware.
    - https://www.protovision.games
- https://csdb.dk/ - A site dedicated to gathering as much information as possible about the productions, the groups, the sceners, the events and bbs's in the Commodore 64 scene.
- https://archive.org/details/softwarelibrary_c64
- https://www.myabandonware.com/browse/platform/c64/
- https://www.c64.com/
- https://itch.io/games/tag-commodore-64 - New C64 games
- OneLoad64 Games Collection - 1000s of C64 games converted to cartridge format for instant loading:
    - https://oneload64.github.io

More game websites https://www.lemon64.com/links/genre/games-archives

GUI

- https://c64os.com
- https://github.com/WebFritzi/GUI64 - A Windows/Mac looking GUI
- GEOS – is included in the 'USB cassette' and see also the 'files' section of the FB-group The Commodore 64 Ultimate Owners Group

Other

- https://assembly64.hackerswithstyle.se/assembly/index.html

Firmware – speeds up operations

- https://store.go4retro.com/commodore/jiffydos-64-ultimate-rom-overlay-image-standard-pack/
- https://store.go4retro.com/commodore/jiffydos-64-ultimate-rom-overlay-image-pro-pack/
- https://e4aws.silverdr.com/projects/dolphindos2/

Programming

BASIC online code editors & emulators

- https://ide.retrogamecoders.com/?platform=c64&file=hello.bas
- https://stigc.dk/c64/basic/

Programming resources

- https://c64.ch/ - website with demo's and programming information
- https://retrogamecoders.com/commodore64-basic-programming/ - BASIC Programming Course with video
- https://www.commodore.net/downloads – section 'documentation', the C64U user manual
- https://commodore.software/downloads/download/950-c64-programming-reference-books/16041-commodore-64-programmer-s-reference-guide - Commodore 64 Programmer's Reference Guide download
- https://codebase64.net/ - Lots of articles about demo & game & other coding

High level programming languages

- https://lemonspawn.com/turbo-rascal-syntax-error-expected-but-begin/ - Turbo Rascal (pascal based language)
- https://cc65.github.io/ - C compiler

Online C64 emulator – desktop and tablet version

- https://joystickandcursorkeys.github.io/basic64-js/index.html
- https://ty64.krissz.hu/ - ty64 emulator with interesting features

Local installation of a C64 emulator

- https://vice-emu.sourceforge.io/
- https://sourceforge.net/projects/deniseemu/

Reading and online resources about the C64

- https://www.c64-wiki.com – A 'C64 Wikipedia'
- https://www.computesgazette.com - monthly publication about retro computing
- https://www.lemon64.com/ - active forum
- https://www.reddit.com/r/c64/
- https://www.commodorebbs.com - List of BBS's (Bulletin board system) that should work with the C64U online functionality

Instructive C64U use YouTube video's

- https://www.youtube.com/watch?v=Ojiitb-Wjog – exploring functionality of C64U
  https://www.youtube.com/watch?v=AU1Po2Z17kI – use of config files
- https://www.youtube.com/watch?v=QjkSr0mHikI – use and benefit of using JiffyDOS or similar
- https://www.youtube.com/watch?v=IKyL9YU5SS8 – follow up of the JiffyDOS video
- https://www.youtube.com/watch?v=Y20fzD7nRTM – updating firmware of the C64U
- https://www.youtube.com/watch?v=PqqrgDhjOMc – use of REU (extended memory) and overclocking

From:
https://c64u.org/dokuwiki/ - **C64 Ultimate Wiki**

Permanent link:
https://c64u.org/dokuwiki/links:start?rev=1768161524

Last update: **2026/01/11 19:58**