

Stuff to be added to the wiki:

This page is a work in progress, and the contents are **NOT** yet ready to go live. Once ready, these contents will be moved away from this page to the appropriate location(s) on this wiki

TODO AND THOUGHTS



My TODO list

- Find versions of [GeoPaint](#) and [GeoWrite](#) that are patched to support up to 4 drives! Only at [Zimmers](#)! Needs explanation on how to get the .CVT on a GEOS disk. **NEW INFO:** According to [this](#), there are many 4-drive patched applications. They must be found! **IN PROGRESS**
- Get list of found projects sorted and categorized - **Table is gone. List instead.**

PROJECTS FOUND DURING A GITHUB EXPEDITION

NOTE 1: The only info here is project name, URL, and short description from search results. Checking for duplicates, filtering, and sorting will happen later.

NOTE 2: This list will hopefully become part of the renewed software section.

A.I

- [chrisleissner/c64bridge](#) - MCP server to control and program the Commodore 64 Ultimate, Ultimate 64, Ultimate II, or VICE.
- [xphileby/c64u-mcp-server](#) - MCP (Model Context Protocol) server for the Commodore 64 Ultimate Computer.
- [bbsbot/ultimate-64-dev](#) - A library of Claude Code skills to empower the ultimate Commodore 64 developer for games, utilities, and more.

BBS

- [robbiew/turbo64](#) - A modern Commodore 64 BBS written in C for the Oscar64 compiler. Optimized for VICE and the C64 Ultimate.
- [nmclaren/c64u-term](#) - Terminal software targeted primarily for the Commodore 64 Ultimate

by Commodore International Inc. May or may not work on other devices.

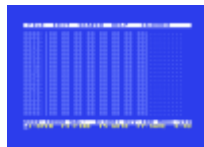
Communication

- [MykeSilver/meshchat64](#) - End-to-end-encrypted WebSocket chat running entirely in 6502 assembly on a Commodore 64. A real C64 (or Ultimate-64) chats, fully encrypted, in the same network as modern browsers.

Demos

- [Infinite Matter](#)
- [Ultiverzum](#)
- [The Tuneful Eight](#) (included on The Very Second)
- [UltimateDemo2026](#)
- [Raster Split Fun](#)

Editors



- [rericflores/c64uhex](#) - C64UHEX is a native hex editor for the Commodore 64. It provides professional, byte-level inspection and modification of binary data using a true PETSCII interface, respecting the constraints and character semantics of the original platform.
- [drericflores/AdveditC64](#) - Advanced Commodore Editor is a native, full-screen text editor designed specifically for the Commodore 64, with special attention given to the C64 Ultimate and its SD/USB-based storage workflow. The editor is inspired by the philosophy of the Linux nano editor: Simple controls, fast interaction, minimal cognitive overhead, and clear on-screen prompts while respecting the technical constraints and historical behavior of vintage hardware.

Emulators

- [qwertybob1978/Commodore64_8088_Ultimate_Emulator](#) - PCem Inspired 8088 Emulator for the Commodore 64 Ultimate (in Turbo mode)

Games

- [Axlfc/abadia-c64-starter](#) - Test Port for Commodore 64 (Ultimate) of the game 'La Abadía del Crimen'

Home Automation

- [JKnivesworthy/hometo64](#) - A Home Assistant Integration to view and control your home directly from the Commodore 64 Ultimate.

IDE

- [jbramwell/READYCode](#) - A remote editor for the Commodore 64 Ultimate.

Multimedia

- [kfox/c64cast](#) - Turn a real Commodore 64 into a programmable display + audio device via Ultimate 64 or TeensyROM+ — video, SID-music scopes, webcam, MIDI/ASID synth, WLED, generative visuals, overlays, playlists.

News

- [fputmango/Teletext64U](#) - Teletext program showing live pages from the internet for the Commodore 64 Ultimate and other Ultimate products that have networking capabilities. Also supported: WiC64!
- [k6lcm/c64u-radar](#) - an ADS-B radar scope for the Commodore 64 Ultimate

Operating system

- [xlar54/uos-master](#) - A new graphical OS made specifically to take advantage of the Ultimate 64's capabilities

Peripherals

- [danielwcarey/C64UltimateMouse](#) - Sample code to use the Commodore 64 Ultimate Mouse

Programming

- [xlar54/ultimateii-dos-lib](#) - cc65 library for accessing the DOS and network functions of the Ultimate II+ cartridge the Ultimate 64 motherboard, and the new Commodore 64U
- [omiq/c64-ultimate](#) - Programming the C64 Ultimate
- [c64uploader/go-ultimate](#) - A Go library for remotely controlling Commodore 64 Ultimate
- [monteslu/c64lua](#) - Write Commodore 64 games in PICO-8-flavored Lua, compiled to native 6510. Autostart .d64 disks for the C64 Ultimate and demo scene.

Remote control

- [Edyj/c64u-control-panel](#) - Comprehensive web-based control panel and toolset for the

Commodore 64 Ultimate (C64U)

- [amiantos/c64-ultimate-toolbox](#) - Native macOS app for streaming, viewing, and controlling your Commodore 64 Ultimate device with real-time CRT shader effects.
- [chrisgleissner/c64commander](#) - Cross-platform app (Android/iOS/web) for controlling a Commodore 64 Ultimate over your local network.
- [sandlbn/Phosphor](#) - A SID music player for USBSID-Pico hardware and Commodore Ultimate 64, supporting both hardware SID chips and emulated SID playback.
- [svetzel/r64u](#) - Cross-platform desktop app for controlling Commodore 64 Ultimate devices (Ultimate 64 / 1541 Ultimate II+) over the local network — browse files, mount disks, run programs, play SID music.
- [coat64/C64-FTP-Upload-tool](#) - A small, cross-platform GUI utility to upload files from a PC to a Commodore 64 Ultimate via FTP.
- [lastylegp/Quopus](#) - Quopus Commander started life as a familiar two-panel file manager and grew teeth: a workshop for everyone who still cares about Commodore, demoscene art, and the old serial / BBS protocols. If you spend time around a real Ultimate-64, VICE, a 1541, a modem callback, or a wall of .d64 images you forgot you had - this tool was built for you.

Remote control (cli)

- [cybersorcerer/c64u](#) - CLI for the new Commodore C64 Ultimate
- [ReadyOS-C64/ReadyOs](#) - A new “multi-tasking” Terminal UI based Operating System for the Commodore 64 Ultimate
- [jeffsand/c64](#) - Command your Commodore C64 Ultimate from the terminal. npm install -g @jeffsand/c64
- [carledwards/u64shell](#) - A DOS-style TUI that mirrors a Commodore 64 Ultimate's screen live and remote-controls it — in your terminal or a browser, from one codebase. Built on u64ctl + foxpro-go.

Streaming

- [chrisgleissner/c64stream](#) - C64 Stream is an OBS Studio source plugin for streaming video and audio from Commodore 64 Ultimate devices
- [gruetze-software/C64UViewer](#) - A high-performance, lightweight remote video stream viewer for the Commodore 64 Ultimate and Ultimate-II+ ecosystem. Working on Windows and Linux.
- [jusii/vlc-u64stream](#) - VLC plugin that decodes the Ultimate 64 / Commodore 64 Ultimate raw video+audio UDP stream natively

Utility

- [wiebow/d71-81writer.c64](#) - 1541 ultimate 2 write tool for D71 and D81 disk image files. Commodore 64 version.
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Where to Buy a replacement SID

This list is not intended to be complete. Some SIDs can be purchased from a large number of stores. The purpose of this list is to provide a starting point. A smart shopper will compare prices and fees before purchase.

- SIDkick
- SIDkick Pico
- ARMSID
- ARM2SID
- FPGASID
- PDsid
- BackSID
- SwinSID
- SwinSID Nano
- SwinSID Ultimate
- X-SID
- Kung Fu SID
- reDIP-SID
- SIDMax
- SIDemu

Contents of The Very Second Ever USB "Cassette"



Note that there are no concrete plans for this section yet, but it could be used in a variety of ways. It could be just a reference list, or the software titles could get their own page, or not...

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├── BBS
│   ├── CCGMS Ultimate
│   └── UltimateTerm
├── DEMOS
│   ├── 1337
│   ├── 20 Years Onslaught
│   ├── A.I. LOVE YOU
│   ├── Bad Apple 64
│   ├── Barry Boomer Trapped Again
│   ├── BluREU
│   ├── Comaland
│   └── Coma Light 13
```

- Commodore Christmas Demo
- Concert
- Cosmail
- Cubic Dream
- Dawnfall
- Desert Dream
- E2IRA
- Edge of Disgrace
- Expand
- Flash XI
- Formula Petscii
- Incoherent Nightmare
- It's More Fun to Compute
- JustinBlue
- La Linea 85%
- Lunatico
- Marc's Movements
- Mathematica
- Memento Mori
- Mentallic
- Mojo
- Multiverse
- Neon
- Next Level
- Nightfall
- Nine
- Nothing but PETSCII
- Old Men in Used Cars
- One-Der
- Parallax Tribute
- Raster Split Fun
- Seal of Focalor
- Snapshot
- Soiled Legacy
- Soul on Fire
- The Last Truckstop 3
- The Shores of Reflection
- The Violators
- The X-File
- Tower Power 92%
- Ultiverzum
- Unboxed
- Unsound Minds
- What Is The Matrix 2
- Wonderland XIV

— EXCLUSIVE

- Commodore 64 SID Tribute
- GoatBeat - SID Legends I
- JollyDisk
- Jupiter Lander II

— GAMES

- NTSC & PAL

- Amaurote
- Aviator Arcade I+II
- Bomberland
- Bruce Lee - Return of Fury
- C64anabalt
- Green Felt Classics
- Hunchback
- Lester
- Lost Realms of Murkasada
- Lykia - The Lost Island
- Misfortune
- Outrage
- Redrunner - Greenrunner
- Rescuing Orc
- Robot Jet Action
- Spaceman Splorf
- Space Moguls
- Space Station 23
- Star Storm
- Super Bread Box
- The Adventure Series
- The Bear Essentials
- Tiger Claw
- Timo's Castle
- Tiny Harvest
- Wolfling
- Y00MP! 64

- PAL

- Acid Runner
- Balls like a Frog
- Fred's In Troubles
- Into Hinterland World
- Leilei Relay
- Lions of the Universe
- LuftrauserZ
- Metal Warrior 4
- Miecze Valdgira II
- Sceptre of Baghdad
- Scramble Infinity
- Shaman
- Way Of The Exploding Fist

- GEOS Boot Disk.d64

- GEOS information.txt

- GEOS Swap Disks

- GE0Calc.d64

- GE0File.d64

- GE0Gif.d64

- GE0Paint.d64

- GE0Publish-a.d64

- GE0Publish-b.d64

- GEOSDemo.d64
- GEOSDeskpackA.d64
- GEOSDeskpackB.d64
- GEOSFonts1.d64
- GEOSFonts2.d64
- GEOSFonts3.d64
- GEOSFonts4.d64
- GEOSpell.d64
- GEOWrite.d64
- GEOWrite_REU.d81
- GUI64 information.txt
- GUI64 [NTSC].crt
- GUI64 [PAL].crt
- MUSIC
 - Bonzilloscope
 - C64 Grand Tour Challenge
 - CyberChip
 - Echofied 6581
 - MultiSID
 - 2SID
 - 3SID
 - 4SID
 - Machine Yearning
 - The Tuneful Eight
 - Patto's Music Collection
 - SID Chip Club
 - Speed
 - The Richard Joseph Tribute

232 directories, 653 files

From:

<https://c64u.org/dokuwiki/> - **C64 Ultimate Wiki**

Permanent link:

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